



Crossfire Blood Bowl League [CBBL]

Details for playing in Crossfire Gaming Club's Blood Bowl League.

Note that to keep things as fun and as fair as possible, all rules are subject to change.

Any decisions by CBBL league admins are final.

League Structure

- The league will be run via <https://tourplay.net> and will comprise of one or more play pools, based on the number of participants for the season. The aim for a normal season will be 5 to 8 matches and each team in a playpool will play each other once, with scoring as follows;
 - Win = 3 points
 - Draw = 2 points
 - Loss = 1 point
- The league will use the standard BB2025 ruleset with standard weather and no special pitch rules.
- The league will also use the NAF Recommendations and Clarifications for BB2025 document.
- Tiebreaks for league position will be done via head-to-head result, then by overall win ratio, touchdown difference and finally by the team's casualty difference. Remaining ties will be resolved via roll-off on a D6.
- The MVP for matches will be randomly selected from a choice of 3 players. One should be selected by the opposition coach, and then the team coach can nominate another 2 candidates.
- All common inducements from the core rules will be available, except for Special Play cards and (in)famous coaching staff.

Playoffs

- All teams will be entered into a playoff competition at the end of the season based on their final league position.
- The number of these competitions and the number of entrants will be determined at the start of the season based on player numbers. The plan is for the top 4 teams to enter the Crossfire Cup to determine the overall victor, the next 4 teams will contest the 2nd tier cup, and so on. This will be subject to change if teams drop out of the league mid-season for example.

Teams

- All you need to play is models for your players, a suitable team name and something to denote learned skills on your models. Feel free to use your own pitches, dice, etc too though.
- New teams will have 1000k in Gold to recruit players and sideline staff. Starting rosters must have at least 11 players.
- Star Players and inducements cannot be added to your roster except as part of the pre-game sequence
- Proxies and 3D prints are acceptable, however all models that share a position must be easily identifiable and distinct from other types of players.
- Each figure must be numbered to match the number on your team roster sheet / Tourplay. You can number the base, the model or even use a sticker or similar with a number written on it.
- Players should be visibly marked to denote earned skills - for example with loom bands, skill rings, stickers or similar. (This is not required for starting skills)

Awards, Prizes and Bonuses

- Pre-season training
 - New teams at the start of the season have managed to get a couple of practice games behind closed doors. Two linemen each gain one different Primary Skill (you can't pick the same one twice!)
- All publicity is good publicity
 - Teams with an acceptable amount of lore / back story in the "Fluff and match reports" channel on Discord during pre-season are awarded an extra 50k in gold from their sponsors for the season ahead. This does not need to be a lot – for example you might want to provide a paragraph on the history of the team and identify who these sponsors are. The additional gold can be used for your starting roster.
- What a coach!
 - The winner of the Crossfire Cup will win 50k in Gold and should add +1 to any dice roll for the Brilliant Coaching kick off event for the following season (to a maximum result of 6).
 - Gold will be delivered after the first game of the following season.
- Best of the rest
 - Winners of other Playoff competitions will win 50k in Gold
 - Gold will be delivered after the first game of the following season.
- Fan Club Followers
 - Coaches that provide regular match reports and lore updates over the course of the season will gain +1 Fan Factor at the end of the season, with an additional +1 Fan Factor provided to the winner of a community vote. (to a max of 6 as per the core rules).

Arranging Matches

- At the start of the season all rounds will be drawn so that all fixtures are available to play. Games can then be arranged with any opponent in your play pool via the Crossfire Discord server.
- To mitigate large differences in team value, coaches cannot play more total games than the current game round, and the game round will increase every 2 weeks. (For example, in round 1 a coach cannot play 2 league matches, but in round 4 a coach who has only played 1 game in total can play another 3 to catch up)
- Crossfire has a stock of accessories that can be used for games
 - 3 cardboard pitches and 2 neoprene mat pitches
 - 1 BB2025 rulebook
 - >6 sets of block dice

For suggestions / questions / issues please contact Camy on Discord

- Lots of small plastic balls
- If you aim to play at a rate of 8 minutes per turn, you will complete a game in just over 2 hours. Chess clocks are available at the club if this is something that might help you.
- As the league progresses the chance of one side getting inducements will increase, coaches should be prepared in advance of a game with any tokens, star players, etc that might be required.
- While strongly encouraged, matches do not necessarily need to be played at Crossfire club nights. Coaches are trusted to input results honestly so games can be played elsewhere, as long as your current rostered team is used and the details are added to Tourplay.

Friendlies

Throughout the season coaches can play one friendly exhibition challenge match per week using their current league team, with the following caveats;

- No SPP will be scored for the team, except for 2 SPP to the coach's choice of MVP
- The league sponsors are keen to keep bloodshed for the official matches, so they have allocated their specialist team of medics to oversee friendly games. No lasting injuries will be sustained.
- Fan Factor and Gold will be allocated as normal
- Exhibition matches cannot be used to recover players who will miss their next league game.
- These matches must also be recorded on Tourplay

Season End & Future Seasons

Fluff and lore are encouraged for each CBBL team so the current plan will be to allow a low TV redraft (e.g. 1200k TV) so that coaches can keep teams that they are attached to without punishing new coaches or those starting a new franchise. Exact details for this will be determined at the end of the season.

Code of Conduct

- All players are expected to adhere to the [Crossfire Gaming Club Code of Conduct](#)
- The primary purpose of the CBBL is for all players to have fun. As such actions such as fouling on turn 16 when there is no benefit to the outcome of the current game are frowned upon.
- The core rules for conceding will be used for games, however no-one says you need to stand your players up or get in your opponent's way! "Soft concedes" are an acceptable way to bow out of a game gracefully.
- Depending on the frequency or severity of the issue, breaches of the code of conduct may result in actions including, but not limited to, warnings, docked points, or expulsion from the league.

F.A.Q.

- What happens if a coach doesn't fulfil all his fixtures?
 - If a coach is unable to fulfil all fixtures by the end of the season, a win will be awarded to any remaining opponents. This will give 3 points for the win but no SPP or Gold.
- What If a coach wants to restart their team?
 - Coaches can restart a team of the same race at any point with 1000k Gold but will not receive any bonuses such as pre-season training skills. This option should not be abused, however and should only be for rare circumstances.
- Can someone play if they don't have a phone / internet access?
 - Uploading results to Tourplay is mandatory so a suitable device with internet access and a Tourplay account will be required. Get in touch with the league admins if this presents any issues.
- Does it cost anything to join the league?
 - No, the league is free to play so you will only need to play your normal club attendance fees.
- Can I join late if the league has already started?
 - Unfortunately, once the league has started you will need to wait till next season, unless a space opens up from someone dropping out.